



Berwick Curling Club

Schurman's
Industrial Supplies Ltd

WEDNESDAY NIGHT TEAM LEAGUE



RULES

Unless otherwise specified, Berwick Curling Club league and bonspiel play is governed by the Curling Canada Rules of Curling. https://www.curling.ca/files/2022/08/Rule-Book-2022_General-Play_ENG_CC.pdf

WEDNESDAY NIGHT TEAM LEAGUE-SPECIFIC RULES

New No-Tick Rule:

The amendment to the Free Guard Zone, Five Rock Rule reads as follows:

(5) If, prior to the delivery of the sixth stone of an end, a delivered stone causes either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre line position or to a position outside the FGZ, the non-offending team has the option to:

- (i) Remove the delivered stone from play and replace all stones that were displaced to their positions prior to the violation taking place; or*
- (ii) Leave all stones where they came to rest.*

Tie Breakers:

In the event that teams tie in points, the tie will be broken in the following manner:

1. First tie breaker would be total number of wins...the team with the most wins finishes first.
2. Second tie breaker would be head-to-head record between the teams that are tied.
3. Third tie breaker would be least number of losses...team with the least losses finishes first.
4. Fourth tiebreaker will be based on a measured draw to the button with sweepers. (Team retaining hammer has choice of throwing first or second.

Spares:

- Each team must have at least two of your registered teammates at all games for the results to be official. Or in other words, no more than two spares who are not on the team's start of the season roster.
- If you use one spare, they must play lead.
- If you use two spares, they must play lead or second.
- If you do not have at least two registered teammates playing, then that game will be forfeited, and the opposing team will receive the 2 points. However, it is not a problem to have more than two spares, as most teams want to play a game anyways. However, the points are still forfeited.
- If a team has a fifth listed on their **start of season roster**, then that person is not considered a spare.
- Spares who are not members are capped at 5 games, \$10 per game. A member can spare as much as they want, with any team they want.

Prize Money

Two of our Club Sponsors, Schurman Industrial Supplies and Toshi Imai Plumbing and Heating have generously offered to sponsor Wednesday nights this season. There will be a total prize pool of \$1000, awarded at the end of the season, approved by the Board as follows:

Division A:	Division B:
First place- \$400	First place- \$100
Second place- \$200	Second place- \$50
Third place- \$150	
Fourth place- \$100	

Teams will play a Round Robin schedule and then be seeded into the A and B divisions (based on round robin results) for playoffs. The top 8 teams will be seeded in Division A and the remaining teams in Division B.

Draws Times:

Two draws at 6:30pm and 8:45 pm (when first rock should be thrown).

- All games are 8 ends.
- No end may start past 8:20 pm on the early draw or 10:35 pm on the late draw.
- It is the responsibility of the Winning Teams Vice to record the results on the tablet at the bar. (W = win / T = tie / L = loss) We will not be chasing for results.